

Master's Seminar

AMAT 680/681/682, Spring 2020

Instructor: Michael Lesnick

<https://www.albany.edu/~ML644186/>

Course webpage (syllabus):

https://www.albany.edu/~ML644186/AMAT_680_Spring_2020/index_680.html.

Office Hours (Tentative):

- Monday, Wednesday 4:15-5:15, and by appointment.

Main course objective: Provide experience with

- doing independent math research,
- preparing math talks,
- presenting math to a live audience.

Main activity: Every student will give two presentations, to be followed by discussion.

Details about presentations:

- One presentation per week, on Mondays.
- Tentatively, these will start in three weeks (Monday Feb. 10).

Presentation Topics:

- **Suggested theme:** Computational mathematics,
- Topic to be chosen by student, with my input/consent,
- **Suggestion:** Each talk should mention at least one theorem and one algorithm,
- Should be outside of standard undergrad/masters math curriculum,
- No two presentations on same topic.

Presentation format:

- 30-40 minutes,
- Computer talks are encouraged,
- Blackboard talks are ok,
- Talks written in advance on a tablet/pen are ok, if prepared with care and good style,
- Introductory talks suitable for beginning grad. students in math,
- Substantive, yet engaging.

Logistics:

- Next week (Jan. 26 + 28), in place of the usual class, students will attend two math department colloquia on applied topology (ES-143, 3:00).
- The following week, we will meet on Monday (Feb. 3) and Wednesday (Feb. 5); I'll lecture on LaTeX/Beamer.

Starting Feb. 10, the week of the first presentation:

- We'll meet as a class on Mondays, but not Wednesdays,
- Each Wednesday, I'll meet individually with two students.
- 1 week before each talk, presenter will submit either a draft of slides or detailed notes.
- On both the Wednesdays **before and after** the presentation, I will meet with the presenter for 30 minutes during the regularly scheduled class time.

The class will use the university's S/U grading scheme.

Requirements for passing:

- Complete both talks, putting in a solid effort to prepare,
- Attend all classes (>2 absences without valid excuse = risk of failing),
- Participate in class discussions,
- Complete occasional additional assignments.

Class Rules:

- SUNY Albany's Undergraduate Academic Regulations apply to this course.

Most relevant to us is the regulations on **plagiarism**:

- If your talks closely follow one or more sources, or borrow figures/text from those sources, you must make that clear in your talk,
- Applies equally to books, websites, and youtube videos.

Feedback: Constructive course feedback is welcome.

Link to anonymous suggestion box is on course website.

Presentations will require substantial prep. time:

- identifying good resources,
- learning the topic,
- preparing slides/notes,
- grappling with software,
- practicing the presentation.

Pointers:

- Giving good talks is an acquired skill!
- Regardless of experience, good preparation is decisive.

Suggested topics (from the website):

- Persistent Homology,
- Mapper,
- Dimensionality reduction,
- The bootstrap method for computing confidence intervals
- Finite-state Markov Chains,
- PageRank,
- Network flow problems (graph theory),
- Matching problems (graph theory),
- Linear programming,
- The $P = NP$ problem in theoretical computer science,
- Spectral clustering.
- Fast Fourier transform
- Public key cryptography (e.g., RSA).
- Groebner bases.

Advertisement for a few of these topics

$P = NP$ problem:

- The most famous unsolved CS problem,
- 2nd most famous open mathematics problem,

Rough outline:

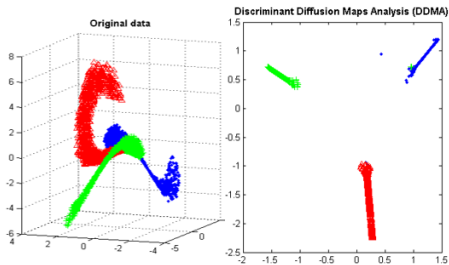
- P = computational problems that can be **solved** quickly.
 - Example: sorting a list
- NP = computational problems for which candidate solutions can be **verified** quickly.
 - Example: finding the prime factorization of an integer.
- Many important problems are known to be in NP but not known to be in P ,
- Are these classes of problems the same?

PageRank:

- The webpage ranking algorithm underlying Google's original search engine.
- Ranks the web using fundamental ideas from the theory of random walks (Markov chains)
- The computation amounts to an eigenvector computation.

Spectral clustering:

- **Clustering** is the problem of partitioning a set of points in \mathbb{R}^n into groups so that nearby points are clustered together, while far away points are clustered apart.
- Traditional approaches do badly when distinct clusters are connected by a small "bridge."
- Spectral clustering uses an eigenvector computation to modify geometry of the data so that clustering can be performed more easily.



Solving systems of polynomial equations in several variables:

To determine whether the system

$$2x + 3y + 5z = 7$$

$$3x + y + 10z = 2$$

$$x + 3y + 3z = 4$$

has a solution, we can use linear algebra.

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What about this system?:

$$2x^2 + 3y^4 + 5z = 7$$

$$3x^3 + y^5 + 10z^2 = 2$$

$$x + 3y + 3z^3 = 4$$

If we allow for complex solutions, this can be solved in an elegant way using Groebner bases.

Fast Fourier Transform:

- Efficient algorithm for computing Fourier transform of a signal
- Based on linear algebra
- Ubiquitous in signal processing, and electronics.

Volunteer for first talk (February 10th)?

Homework (for Friday):

- (tentatively) choose a topic for first talk.
- Also make a 2nd and 3rd choice in case of conflict
- Send these to me by email.
- LaTeX/Beamer

About LaTeX/Beamer.